

An Embedded Software Engineer with entry-level experience specializing in software development, microcontrollers, hardware design, and firmware. Adept at identifying opportunities to enhance hardware and software performance for large-scale technology implementations.

Professional Experience

Embedded Software Engineer

Optics Design Corp., Detroit, MI May 2021 - Present

- Design, develop, and enhance embedded software for electronic optical equipment in collaboration with the engineering team, including the development of communication interfaces and integrated microprocessors
- Coordinate with R&D teams for embedded software design and implementation, including the development of critical product features and functionalities
- Interface with product owners, stakeholders, and cross-functional teams throughout the SDLC to define software requirements and enhance value for customers and end-users

Embedded Software Intern

Ark Tech Systems, Detroit, MI January 2021 - May 2021

- Supported the engineering team in defining software requirements and documentation for new product development of embedded systems
- Conducted coding in C and C+ for manufacturing assemblies, performed troubleshooting and debugging activities, and documented bug fixes in the knowledge base

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Education

Bachelor of Science (B.S.) Software Engineering University of Michigan, Ann Arbor, MI September 2017 - May 2021

Key Skills

- Embedded Software
- Electrical Engineering
- Software Development
- Hardware Design
- Troubleshooting